Abstract

The focus of this study is to determine the impact student have being a bilingual, by Switching from English to Indonesia, vice-versa, in the linguistics this is called Code-Switching. Code-Switching is common factor among people especially multi-lingual societies, if we observe or if we have paid attention to a foreigner talking to a local in our country we can notice that they either tend to code-switch when they are in an unfamiliar location or environment. Well since our generation is much advanced into technology we don’t have to travel to a different country or continent to observe this phenomenon, we have the ‘Internet’. The internet is really vast data pool on languages and codes, so I would like to focus on only looking for phrases/sentences level code-switching, and will not focus on words or too many other varieties. Code switching is also common in multilingual Asian countries such as Indonesian, where English as well as other foreign languages are mixed in an utterance. The students from the Faculty of English from Satya Wacana Christian University speak both English and Indonesian, this in turn makes them bilingual, as bilinguals they often have to consider code-switching, as their learning process, which often has a tendency to bring about habits of code-switching in social contexts, since our generation is more into internet we can see this happen a lot on social media, but our generation are into gaming as well. In this paper I would like to expand on the code-mixing of UKSW students on online gaming platform and what are its functions, because I want my paper to help the future students to improve their learning methods with awareness of the how the even the online gaming platform can plays a big part in a bilingual students life.